**Design Requirements**

1. Send (action) arrival notification (object) when bus is x minutes away (context)
2. Send (action) bus times notification (object) when specific time at a specific stop is met (context)
3. Show (action) potential routes (object) to specific location user has searched for (context)
4. Show (action) notifications setup (object) for a route the user has confirmed (context)
5. View (action) noise level (object) for a selected bus (context)
6. View (action) the amount of people (object) for a selected bus (context)
7. Show (action) productivity section (object) when user clicks “Productivity” on home page (context)
8. Show (action) inspirational quote (object) when looking at “Productivity” page (context)
9. Show (action) list of games (object) when “Games” button is clicked (context)
10. Show (action) a question (object) when “Quiz” button is clicked (context)
11. Show (action) latest news articles (object) when looking at “Productivity” section (context)
12. Play (action) bus stop name audio (object) when next stop is the users stop and are wearing headphones (context)
13. Show (action) homepage (object) when clicking the app logo (context)
14. Show (action) previous page (object) when clicking the back button on any page (context)